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What EXCITING things are beyond the horizon and around the next STAR? WHO ARE THE UMVEE?

WHERE DO THEY COME FROM AND WHAT SECRETS DO THEY KNOW?!





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Xeno File: Umvee

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XENO FILE: ... UMVEE

Hailing from a planet that has slipped dimensions by an event called the "Kitsune-Shift", the pale-skinned Umvee keep to tribal traditions others see as savage. Their culture is considered archaic and ruled by social hierarchy that is reinforced by genetic engineering.

Ability Adjustments: +2 Con, +2 Int, -2 Cha Hit Points: 4

Size and Type: Umvee are Medium humanoids with the kemonomimi subtype. Cybernetic Rejection: A Umvee's natural biology rejects any and all cybernetics attempting to be fused with their body. Umvee suffer untreatable internal bleeding at the locations of connections with cybernetics until they are removed. However, their bodies do accept personal upgrades such as mystical crystals, nanite enhancements, and symbiote. Genetic Birth: Umvee are born with one of the following genetic birthrights:

Alpha: Bulkier and stronger, alphas start with a +1 racial bonus to damage when using a melee attack against KAC. Starting at 1st level, an alpha gains 1 Stamina per level.

Beta: More social than the others, betas gain the Skill Focus feat for one of the following: Bluff, Diplomacy, or Sense Motive.

Omega: Omegas hold the role of spiritual advisors and gain +2 racial bonus to Mysticism checks and receive a +2 on caster level checks.

Zeta: Zetas are the hardiest of the birthright. Zetas receive a +2 racial bonus on saving throws against the following afflictions (curses, diseases, drugs, and poisons). **Hunters:** The Umvee are historically a culture and tradition of natural predators. They receive a +2 racial bonus to Survival skill checks. *Zeta*: Zetas are the hardiest of the birthright. Zetas receive a +2 racial bonus on saving throws against the following afflictions (curses, diseases, drugs, and poisons). *Hunters*: The Umvee are historically a culture and tradition of natural predators. They receive a +2 racial bonus to Survival skill checks. *Zeta*: Zetas are the hardiest of the supering to the top of the ear. They all poss pale-white to light pink hairless skin, a sign their foreign ancestry genetic engineering h been unable to remove. Alpha Umvee suppthick and elaborate tribal designs of black, purple, red, or blues, depending on the trib from which they hail from. Betas tend to be more subtle in their skin design and prefer

Limited Telepathy: Umvee can communicate telepathically with any creatures within 30 feet with whom they share a language. Conversing telepathically with multiple creatures simultaneously is just as difficult as listening to multiple people speak.

PLAYING A UMVEE

You likely...

Strive to be the perfect genetic sample for your people.

You understand you are designed for a role in a society and are proud to play it.

Silently rebel against those that constantly lord over you without authority.

Fight against those that seek to repress you from fulfilling your role freely.

Fascinated by the new universe and cultures you find yourself in.

Other Races Probably...

Have trouble understanding the tribal hierarchy and how it can fit the new times. Discount your intelligence and aptitude to survive based on "primal" instinct. Appreciate your survivability and look to you as a leader in field exploration. Respect your ability to be overlooked.

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PHYSICAL DESCRIPTION

In terms of sizes and shape, Umvee appear no different from the humans of the universe they currently find themselves inhabiting. Umvee average around 5 to 6 feet tall, with the females being taller and possessing a slight tapering to the top of the ear. They all possess pale-white to light pink hairless skin, a sign of their foreign ancestry genetic engineering has been unable to remove. Alpha Umvee support purple, red, or blues, depending on the tribe from which they hail from. Betas tend to be more subtle in their skin design and prefer body piercings that are easily removed for interaction with other cultures. Omegas go through tribal brandings and scarification. Zetas are symbolic of the average Umvee wear their skin as a blank canvas.

RACE	avg. Height	avg. Weight	AGE OF MATURITY	MAXIMUM AGE
Umvee	5-6 ft.	120-200 lbs.	19 years	90+2d20 years

HOME WORLD

Umvee first arouse on their home planet along side humans and their spiritual cousins the kemonomimi. They successfully fought with their kin them in wars against giant humanoids known as the Oni over control of hilly plains, lush forest, and the abundant water resources. As time past on the planet of Amorian, the humans and kemononmimi prospered and grew in technology. The Umvee stayed true to the old ways and continued ties to nature spirits of the natural order. The human empires came and went, seeing the Umvee spending a few hounded centuries enslaved to the humans off and on. Their cousins, the kemonomimi slowly slipped back to the forest to breed with those Umvee that remained free.

As technology evolved it began to be revered by the human race as they slipped away from their natural gods. Some humans called for a reversing of course, before the vengeful Kami could exercise their anger. In the last 300 years of human society, technology was at its pinnacle. The humans had built sky-ships to reach the stars, but still fought wars among themselves. The old Kami slumbered as technology gave rise to new Kami. The Umvee kept to their traditional ways and were left to the "Wylds" on a lonely continent the humans proudly avoided.

It was during this silver age of technology that an ancient kami by the name of Daji, awoke. Fascinated by the new world, she walked with the humans and became disgusted at the lack of presence of the children she had birthed. The kemonomimi had all but been dissolved into the culture of the Umvee. It took some time, but Daji was able to find them and promised to give them back their world. And so she did. To the Umvee, it was not immediately known what had happened to their distant cousins. They neither cared, nor questioned her will, as Daji had returned to them. She brought them to a new star to orbit and two new moons to gaze upon at night.

Over a short period since the "shift", they started to quickly see changes to themselves. First the living goddess purged any evidence to any other divinity but herself. The second change was felt mentally by all Umvee. Their minds began to develop more complex thinking patterns and the capacity to understand the science left behind. Daji taught them the knowledge she had acquired about the world left by the humans.

The Umvee took to the technology quickly. Specializing in biological augmentation and genetic engineering to enhance their bodies. As a post result of the "shift" and through new discovered genetic engineering processes, Umvee began to develop a limited type of mental communication, telepathy. The mental development would be the third and final evolution of the Umvee. Since their introduction into science, they have learned to engineer themselves for different environments

found beyond Amorian. The Umvee began to explore the new moons and the surrounding universe.

SOCIETY AND ALIGNMENT

Umvee are a millennial old primitive race that has adapted to advanced technology only within the last 100 years. They have only begun to travel from their planet during the later half of the current century. It was a struggle to integrate at first, but having a living goddess to teach

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them new technology allowed the Umvee to avoid certain mistakes that their human predecessors experienced.

Under Daji's guidance, Umvee ushered in a unique experience as a race and culture combining the old ways with the new. They are a peaceful people, avoiding wars amongst themselves, as that would lead to Daji's direct intervention. In simple terms, they maintain their tradition tribal roles of hunters, shamans, and villagers. This has become even more defined with the introduction of genetic engineering. They live in a caste system of equality of alphas, betas, omegas and zetas. Each contributing to their designed roles. Alphas are the warriors if needed and provide service of the heavy labor class. Betas act as the self gain? chosen society leaders and ambassadors to other worlds. Omegas keep the faith of Daji pure with direct communications to the goddess. They see to her demands for a clean and harmonious living with nature and keep order among what is left of the tribes. The Zetas fill all the roles not designated by the others. They are the bulk of society and are bred to be hardy and self sufficient.

Lead by this tribal caste system, Umvee are a matriarchal society with their goddess at the head. Historically, they were organized into tribes, but have become more of an integrated community under one banner. They still tend to segregate themselves based the old ways consisting of three great tribes that contain many sub-tribes. Each tradition containing its own schools of thought concerning tradition, technology, and how to worship Daji.

The largest being the Weika who look to look to keep advancing technology and exploring the world beyond. Wusan are the ones who look to maintain the current status and focus on the growth of Amorian. And then there are those who have returned to the "Great

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Practice" and have shunned all tech, known as the Shufei.

Unvee are proud to share their customs of duty to society over personal gain with other races and teach the balance of science and nature. Preaching that biology is greater than technology and that later should never eclipse the first. Technology is a tool and should remain so.

Unvee set themselves to be lawful neutral beings governed by a three tiered philosophy. Does an Unvee's actions fall in line with the teachings of Daji? Does it cause chaos to the larger community (be it companions or tribe)? Is it a selfish action that contradicts the Teachings for an end result only beneficial for self gain?

There are many that have lived off planet long enough to understand that thinking of ones survival can be more important than obeying an outdated code of conduct. Space is a chaotic place and one most sometimes be so.

RELATIONS

Umvee look to keep their sacred bastion hidden, often traveling to many other worlds before returning home. Never returning the same way twice.

This does make it difficult to establish trade routes, but their planet is self-sufficient. They travel to collect symbiotic creatures to help their evolutionary advancement while trading the bountiful variety of flora and fauna of Amorian. This has grown their relationships with the humans of the galaxy, despite the historic Umvee view that humans will go extinct and are mildly trusted. The Kasathas, Lashuntas and Shirrens are welcomed allies that are respected for their common idiosyncrasies similar to the Umvee, but are still warily of direct relationship and trade treaties. Vesek seem to get along with Alphas more than other Umvee. There is rare trade with Vesek, but are commonly avoided, while Ysoki are the most intriguing of the known races. Umvee recognize a Ysoki mastery of technology and admire their use of the tools. Androids are abomination of the Teachings. Androids are tools and should never be treated as an equal.

ADVENTURE

Though each tribe has a view on the topic, Umvee do have independent thought on what can consist of a tribe. Many Umvee envoy seek to learn new things beyond their world and commonly go off planet on trade missions. Some return home, while others slip off into the black to discover never before experiences. More than once an operative stowaway has snuck aboard a ship bound for the heavens. It is not uncommon for Umvee to have visions given to them from Daji showing far off worlds with unique creatures. These Umvee are requested to seek them out and return them home for studying. Umvee mystics of Daji look they work as Drift engines. to spread her belief and teachings of the balance between technology and nature to those that listen. Alpha soldiers look to push their abilities to the limit in foreign environments.

NAMES

Umvee naming convention is both simple and complex, being made up of their birth name, than Great Tribe, followed by their genetic birthright. Formal names are more complex encompassing sub-tribes and order of birth. More often than not, Umvee are called by their first names that are made up of double syllables when translated to Common. Some examples of Umvee first names are Aya, Boma, Cainei, Erba, Fama, Goa, Hanah, Kaime, Minki, Royo, Taya, Tohai, Toka, Uhoh, Xina, and Zaka.

LANGUAGE

As simple as it is, the native language of all Umvee takes the name of the planet they are from, Amorian.

STARSHIP TRAVEL

With the starship technology level of the humans and the innate power of being a goddess, Daji has lead in the creation of a special engine that allows for the type of dimensional travel. Using the same type of power as the "Kitsune-shift", the Umvee have created an engine similar to a Drift engine, known as a Shift Drive. Shift Drives work in the same capacity as a Drift engine, but instead of pulling elements from a random plane into the Drift, it is said to draw directly from Daji herself. Instead of traveling the Drift, a Umvee craft travels through a parallel dimension.

Little is known about the internal workings of Shift Drive outside Daji's personal contingent of Omega priest who have their tongues removed and their mind shielded. Shift Drives can only truly be accessed by those with Umvee genetics and seem to be incompatible with non-Umvee starships. When attached to other space faring vessels,

Rumor has it that a deal was struck between a god and Daji when she transferred Amorian into it's current solar system.

ADVENTURE HOOKS

- Daji has given you a vision (real or false) to explore new worlds and look for a new home for the Umvee.
- With each shift, Daji slowly weakens as each shift sucks away her life force. She sends advisors to you to ask for help.
- While planeside your ship breaks down. It's time to negotiate for new parts.
- The ship has a stowaway of another race. You just arrived home to Amorian.
- A rogue trader feels cheated when a Umvee symbiote doesn't take. He follows the first Umvee ship he can find, and attempts to get his money back.
- You are part of the first generation of . Umvee to be born off world. You have come of age to be on your own. How do you explore the universe?



PLANET PROFILE

Known Biomes: Forest, Hill, and Jungle Terrain

Orbit: 364 days; 13 months (28 days per month)

Rotation: 27 hours (13 hours daylight; 14 hours night)

Classification: Terrestrial (62.5% water; 37.5% land mass)

AMORIAN

The lone planet circling a white dwarf star, Amorian is a small forest planet consisting of two continents. Each continent supports multiple biomes of forest, hills, and jungles with an average world temperature of 77 degrees through its consistent orbit. From afar, based on a starship scanner readout, most alien species would considerate Amorian a possible vacation planet, if it wasn't for the large reptile-like predators known as ujikai. Ujikai provide a reliable food source for the Umvee of the Shufei Tribe. Ujikaiana are an omnivorous domesticated version that provide a large source of food to the population of the Una settlement.

The aquatic areas of Amorian contain an abundance of sea life of many great sizes. It's coastal reigns flourish with brightly colored coral, and the planet possess little avian life.

Much of the metal and ore used on Amorian comes from sea bed deposits. Hundreds of thousands of round ore spheres measuring 4 feet in diameter line the ocean floor. It is unsure where or why these ore banks come from, but the Umvee have taken the time to catalogue each and every orb. They use this inventory to help identify which metal, how many orbs are left, and from what region they should harvest their building materials.

NAME: UNA

"Dajisan Dori"

Gravity: Standard

Satellites: Da. Kai

Circumference: 3,078 miles Atmosphere: Normal

Sentient Inhabitants: Umvee

Notable Settlements: Una and Lo

LN Capital City

Population: 5.6 million (99.8% Umvee; .2% other)

Government: Oligrachy (Betas lead by Daji)

Known Qualities: Academic, Cultured, Devout, Technologically Average to Advanced Maximum Item Level: Unknown

Una is located near the middle of the largest of the two continents of Amorian. The city was built from ruins of the last human megacity. Una acts as the epic center of the entire planet and is situated in a great plains countryside along a river. To the north is a mountain range that acts as a natural wind buffer, while to the west and south of the flat land, holds thick forest and jungles.

NAME: LO

LN City-state Population: Unknown (100% Umvee) Government: Oligrachy Known Qualities: Devout, Technologically Underdeveloped Maximum Item Level: Unknown Lo is a "city-state" in name only. Lo is devoted to the Great Pra-

Lo is a "city-state" in name only. Lo is devoted to the Great Practice and only maintains primitive establishments. Most of the population are nomadic, only arriving to trade. The biggest influx of population happens only when Daji visits each month. 6

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